| Year 2 | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
|--|--|---|--|-----------------------------------|---|--|
| Collective | Harvest | Christmas | Epiphany, Candlemas | Lent, Easter | Pentecost | |
| Worship | | | | | | |
| Events/Trips Experiences Festivals | Scholastic Book Fair | Remembrance Day Bonfire Night Christmas Performance | | Easter Egg Hunt World Book Day | | Hexagon Performance Sports Day Summer Fair |
| Literacy | Non-fiction: Procedural texts, biographies, newspaper reports, letters. Fiction: Diaries, narrative writing, fairytales. | | Informal letter writing, expository texts, setting descriptions, book reviews, suspense writing, diaries and journals. | | Recounts, newspapers, poetry and instructions. | |
| Numeracy | Number and calculation: Place value, addition and subtraction, multiplication and division. Measurement: Money | | Number: Multiplication and division, fractions. Measures: Length and perimeter, mass, capacity and temperature | | Length, height, time, position, direction, mass, capacity and temperature. | |
| Science | Living Things and their habitat. What makes something living, dead or never alive? What is a habitat? What makes a good habitat? What grows there? How do animals get their food? How do animals and habitats depend on each other? Identify and name plants and animals in their habitats. Food chains and food sources. Uses of everyday materials – identifying and comparing the suitability of materials for particular uses; changing the shape of solid ma | | Uses of everyday materials – investigating the suitability of materials for particular uses; changing the shape of materials Animals including humans – life cycles, growth and reproduction; what do animals need to survive? The importance of exercise, healthy diets and hygiene for humans | | Plants – growing sunflowers: what do they need to grow? Looking at the basic parts of plants; what do they need to grow and stay healthy (water, light and a suitable temperature.) | |
| French | Greetings, farewells, classroom instructions, name phrases, 1-10, tooth fairy. Colours, fireworks, Haunted House, nativity. | | Epiphany, birthdays and months, days of the week. Colours and mini beasts, Easter - bells | | Colours and numbers revisited – dinosaurs, la Pentecôte. 1- 10, colours, exploring unfamiliar nouns, sea creatures. | |
| Music | Weekly violin lessons Cycle 1 – The Orchestra, Notation and Music for Strings Cycle 2 - Brass Bands and Marching Bands (Souza and Contemporaries) | | Weekly violin lessons Cycle 1 - Programme Music - Peter and the Wolf (C20 th) Cycle 2 - Peer Gynt (Classical Music) | | Weekly violin lessons Cycle 1 - The Jungle Book – Music of India Cycle 2 - Poetic inspirations – graphic scores | |
| Computing | Online Safety – safe searching and PEGI ratings. Introduction to coding. Writing code and debugging where needed | | Spreadsheets: using coordinates and graphing tools to store and interpret data. Digital Art – Creating images (Exploring different styles of traditional art in a digital medium) | | Presenting Ideas – using IT to explore different topics. Data Handling – Asking questions and creating branching data bases. | |
| PE | Gymnastics: travelling, simple rolls and jumps. Football: close control, short passing/ Tag Rugby; static passing, dodging and tagging. | | Gymnastics ; simple sequences of movements, performance and evaluation. Cross country . Experience running longer distances/ Health and Fitness. | | Athletics . Introduction of javelin, hurdles, sprint and standing jump. Tennis ; sending and receiving, movement around the court. | |
| Dance | Spatial Awareness within a group. Musicality. Galloping. | | Jump technique. Posture. Use music to cue dance. | | Arms. Skipping in formation. Isolation. | |
| Drama | Blocking e.g Directors game. Mime.Status and Stereotypes. | | Book to play e.g. Where the wild things are; How to live forever. Developing a rhythmic soundscape.Character. | | Puppetry. Bunraku puppet Theatre. Stage terminology. | |
| Outdoor Ed | Cycle 1 – Manipulating Materials/ Nature's Art Cycle 2 – Romans/Animals | | Cycle 1 – Explorers/ Local Wildlife Cycle 2 – Animals/ Soil | | Cycle 1 – Victorians/ Shape Cycle 2 – Maps/ Changing State | |
| Life Skills* | Cycle 1 - Democracy; Diversity Cycle 2 - Democracy: Diversity | | Cycle 1 - Mutual Respect and relationships Cycle 2 - Mutual Respect and Relationships | | Cycle 1 - The Environment; A healthy, Balanced Lifestyle Cycle 2 - Career and finance; Identity; Risk | |
| Geography* | Cycle 1 - Compare a local area to a non-European country. Cycle 2 - UK Study (countries, coastlines and main cities | | Cycle 1 - Continents and Oceans Cycle 2 - Compass and map skills (symbols, grid references and compass points.) | | Cycle 1 - Fieldwork and observational skills in the local environment Cycle 2 - Continents and Countries of Europe | |

| History* | Cycle 1 - Stone Age, Bronze Age, Iron Age 4000BC – 43AD Cycle 2 – Shang Dynasty 1760BC – 1122BC | Cycle 1 - Early Egypt to New Kingdom Egypt 3000BC – 1069BC Cycle 2 - Life in Norman Britain 1066 | Cycle 1 – Stuarts and The Gun Powder Plot- 1603 – 1714 Cycle 2 – Tudors and the Discovery of the New World 1483 - 1605 |
|----------|--|--|--|
| Art* | Cycle 1 - Bauhaus and Beyond - Investigating some of the influential artists, architects and designers who formed the Bauhaus school including Klee, Kandinsky and Albers. Cycle 2 - Incredible You - Produce a series of 2d and 3d self-portraits inspired by a range of artists and consider what they reveal about you and your interests. Explore comic book characters before designing and making your own super student. | Cycle 1 – Ancient Egyptian Art – We will discover more about Egyptian culture and learn more about their art, architecture and ceremonies through the creation of 2d and 3d outcomes. Cycle 2 - Still Life Develop observational drawing skills and research artists who use objects in their work. Develop a series of prints inspired by your studies | Cycle 1 -Plants - Become a botanist for the term and investigate artists whose work is inspired by plants including O'Keefe, Morris and Van Gogh. Experiment with capturing the texture, colour, shape and form of plants using mixed media. Cycle 2 - African Art and Culture - Explore the African continent and discover a selection of arts and craft made in different countries. Experiment with a range of techniques used by African artists. |
| DT* | Cycle 1 - Bauhaus and Beyond DT-Textiles - Fashion. Design a Bauhaus costume Cycle 2 - Incredible You - Mechanisms - wheels and axles. Design and make a model vehicle for your super student. | Cycle 1 – Ancient Egyptian Technology Mechanisms – Research and make a shaduf. Structures – Research and build a sarcophagus from a net. Cycle 2 – Still Life – Textiles – Templates and joining techniques. Food and Nutrition – Research and make a healthy Snack. Design and produce packaging for your snack. | Cycle 1 - Plants – Textiles -Research, design and produce a wallpaper design inspired by your plant studies. Create a repeat print. Cycle 2 – Traditional African Crafts Textiles – Batik. Food and Nutrition – Explore ingredients from other parts of the world and create a traditional dish. |
| RE* | Cycle 1 – What do Christians believe God is like? (Christianity) Why do Christians believe God gave Jesus to the world? (Christianity) Cycle 2 - How can Brahman be everywhere and in everything? (Hinduism) Has Christmas lost its true meaning? (Christianity) | Cycle 1 Christianity - What do people choose to follow Jesus? How important is it to Christians that Jesus came back to life after His crucifixion? (Christianity) Cycle 2 - How can the Bible guide us? (Christianity) What is good about Good Friday? (Christianity) | Cycle 1 - How important is the role of symbols in Sikhism? Why are Gurus important to the Sikhs? (Sikhism) Cycle 2 – Why do people go on religious journeys? (Christianity & Hinduism) How do beliefs and traditions give Hindus a sense of belonging? (Hinduism) |

^{*}These subjects are taught on a two-year cycle in their class groups (YR 2/ YR 3)